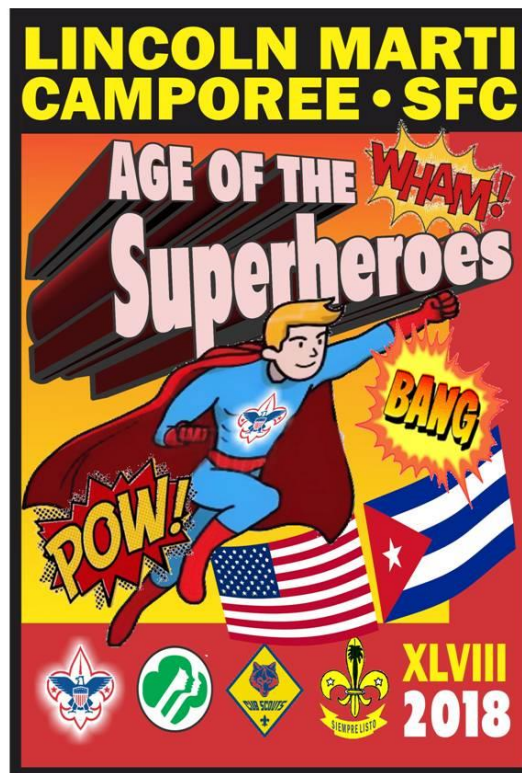


Lincoln-Marti Camporee XLVIII



Boy Scouts of America

South Florida Council

Carlos J. Arboleya

Picnic & Camping Grounds

7025 West Flagler Street

Miami, Florida

Theme: Age of the Superheroes

January 19, 20 & 21, 2018



Friendship through Scouting

LINCOLN-MARTI CAMPOREE

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SCHEDULE OF EVENTS

THURSDAY SCHEDULE

<u>TIME</u>	<u>EVENT</u>	<u>PLACE</u>
12:00 noon – 11:00 p.m.	Units may bring and place heavy equipment in Unit campsite.	CAMPSITES

FRIDAY SCHEDULE

<u>TIME</u>	<u>EVENT</u>	<u>PLACE</u>
10:00 a.m.	UNITS MAY BEGIN TO SET UP CAMP	CAMPSITES
10:00 a.m. - 9:00 p.m.	PIONEERING WOOD DROP OFF	PIONEERING
4:00 p.m. - 9:00 p.m.	ON-SITE REGISTRATION	HEADQUARTERS
6:00 p.m. - 9:00 p.m.	SKIT REGISTRATION	HEADQUARTERS
10:00 p.m.	ADULT/SENIOR PATROL LEADERS MEETING- - [To review Saturday's activities]	HEADQUARTERS
12:00 midnight	TAPS and LIGHTS OUT	CAMPSITES

SATURDAY SCHEDULE

<u>TIME</u>	<u>EVENT</u>	<u>PLACE</u>
7:00 a.m.	REVEILLE	CAMPSITES
7:00 a.m. - 8:00 a.m.	BREAKFAST and CLEAN UP	CAMPSITES
8:15 a.m. - 9:00 a.m.	OPENING CEREMONIES ** Mandatory Attendance ** ** OFFICIAL SCOUT UNIFORM REQUIRED **	FLAG CIRCLE
9:30 a.m. - 11:00 a.m.	INSPECTION	CAMPSITES
9:30 a.m.	GATEWAY INSPECTIONS	CAMPSITES
9:30 a.m. - 11:30 a.m.	WEBELOS PIONEERING CONTEST	PIONEERING
9:30 a.m. - 12:30 p.m.	BOY SCOUT PIONEERING CONTEST GIRL SCOUT PIONEERING CONTEST	AREA
9:30 a.m. - 12:00 p.m.	CUB SCOUT ACTIVITIES BROWNIE ACTIVITIES	ACTIVITIES AREA
12:15 p.m. - 12:30 p.m.	CUB SCOUT/BROWNIE PARADE STAGING	BACK PARKING
12:30	CUB SCOUT/BROWNIE PARADE	BACK PARKING TO LMC BLVD

**SCHEDULE OF EVENTS
(Continued)**

1:00 p.m. - 2:00 p.m.	LUNCH and CLEAN UP [Cold Meal recommended]	CAMPSITES
1:45 p.m. - 2:00 p.m.	THEME FLAG (Bring Rope)	PIONEERING AREA
2:00 p.m. - 5:00 p.m.	COMPETITION REGISTRATION	ACTIVITIES AREA
2:00 p.m. - 5:00 p.m.	BOY/GIRL SCOUT ACTIVITIES	ACTIVITIES AREA
2:00 p.m. - 5:00 p.m.	WEBELOS/CUB SCOUT BROWNIE ACTIVITIES	ACTIVITIES AREA
2:00 p.m. - 5:00 p.m.	SKIT COMPETITION	ARENA AREA
5:00 p.m. - 7:00 p.m.	SUPPER and CLEAN-UP	CAMPSITES
6:30 p.m. - 7:00 p.m.	CAMPFIRE/SKIT PROGRAM PLANING MEETING (Adult Leader Only for Units Selected)	HEADQUARTERS
5:00 p.m. - 7:00 p.m.	AFTERNOON INSPECTION OF CAMPSITES	CAMPSITES
7:00 p.m. - 7:30 p.m.	CAMPFIRE PARADE MEETING (ALL LMC Staff including Police, Fire and Venture Leaders. MANDATORY)	HEADQUARTERS
7:30 p.m. - 8:00 p.m.	CAMPFIRE PARADE	CAMPSITES TO FLAG CIRCLE
8:00 p.m. - 9:15 p.m.	CAMPFIRE ** Mandatory Attendance ** ** OFFICIAL SCOUT UNIFORM REQUIRED **	FLAG CIRCLE
9:30 p.m. - 10:30 p.m.	FREE TIME WITH PARENTS/VISITORS	CAMPSITES
10:00 p.m. - 10:30 p.m.	PICK-UP COMPETITION THEME FLAGS	PIONEERING AREA
10:30 p.m.	ADULT/SENIOR PATROL LEADERS MEETING- [To review Sunday's activities]	HEADQUARTERS
12:00 midnight	TAPS and LIGHTS OUT	CAMPSITES

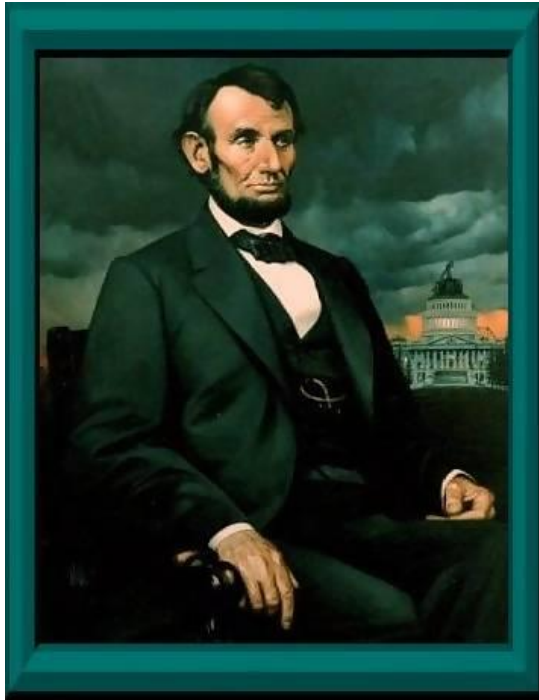
SUNDAY SCHEDULE

<u>TIME</u>	<u>EVENT</u>	<u>PLACE</u>
7:00 a.m.	REVEILLE	CAMPSITES
7:00 a.m. - 8:00 a.m.	BREAKFAST and CLEAN-UP	CAMPSITES
8:00 a.m. - 8:30 a.m.	SCOUTS OWN ** Mandatory Attendance ** ** OFFICIAL SCOUT UNIFORM REQUIRED **	FLAG CIRCLE
8:30 a.m. - 10:00 a.m.	AWARDS CEREMONY ** Mandatory Attendance ** ** OFFICIAL SCOUT UNIFORM REQUIRED **	FLAG CIRCLE
10:00 a.m.	RETREAT OF COLORS	FLAG CIRCLE
Following conclusion of Awards Ceremony	DISMANTLE CAMPSITES	CAMPSITES

*** NOTE ***

PLEASE REFER TO THE OVERALL CAMPOREE RULES AND THE
INDIVIDUAL EVENT RULE SHEETS FOR GUIDELINES TO ALL
EVENTS AND ACTIVITIES LISTED IN THE SCHEDULE

MICRO-BIOGRAPHIES
ABRAHAM LINCOLN and JOSE MARTI



ABRAHAM LINCOLN [1809-1865]

Abraham Lincoln was one of the truly great men of all time. He preserved the American Union during the Civil War and proved to the world that democracy can be a lasting form of government. Lincoln's "Gettysburg Address" and many of his other speeches and writings are classic statements of democratic beliefs and goals. Lincoln was the first President elected by the Republican Party. His great asset was his ability to express his convictions so clearly, and with such force, that millions of his countrymen made them their own. His great source of strength was his iron will. Life in the United States during Lincoln's administration revolved almost entirely around the Civil War. To raise money to fight the war, Congress levied the first income tax in the history of the country. An assassin's bullet ended this great man's life in 1865.



JOSE JULIAN MARTI [1853-1895]

Jose Julian Marti was a Cuban patriot, author, and journalist. He dedicated his life to Cuba's struggle for independence from Spain, and became known to his people as "The Apostle". Marti was jailed and exiled many times for his revolutionary writings and activities. He emerged from each setback with greater strength and appeal. Marti's books of verse, including *Ismaelillo* (1882) and *Simple Verses* (1891), show him to be a sensitive, sincere poet. His journalism set new standards of brilliance in Latin America. Marti was born in Havana. He lived in exile in the States from 1881 to 1895 and wrote many articles about life in the United States. He founded the Cuban Revolutionary Party in 1892. He was ambushed and killed during armed combat against the Spanish forces in Dos Rios in 1895.

CAMPOREE OBJECTIVES

1. To bring closer together in true brotherhood, Scouts from all nations, races, creeds and ideals.
2. To promote fellowship and a better understanding of Scouting principles.
3. To better prepare youth leaders with additional training and ideals.
4. To encourage advancement, generate interest and enthusiasm within the Scouting Program, and to encourage boys to continue on the Eagle Scout Path.
5. To provide Scouts with wholesome fun, exciting adventure and camping experiences.
6. To prepare inexperienced Scouts and leave them with a memorable camping experience which will be useful in future District, Council and National Camporees.
7. To coach and instruct Scouts and Scouters on changes within the Scouting Program.
8. To promote conservation of our natural resources.
9. To honor the memories of two great men, Abraham Lincoln of the United States and Jose Marti of Cuba, whom by destiny shared almost identical philosophies.

Friendship Through Scouting



BOY SCOUT OATH

On my honor I will do my best to do
my duty to God and my Country
and to obey the Scout Law;
To help other people at all times;
To keep myself physically strong,
mentally awake, and morally straight.



GIRL SCOUT PROMISE

On my honor, I will try:
To serve God and my country,
To help people at all times,
And to live by the Girl Scout Law

OVERALL CAMPOREE RULES

Following, in alphabetical order, are the overall rules for the Lincoln-Marti Camporee.

Please refer to additional sections of this booklet for detailed rules pertaining to registration, checkout, events, activities, and competitions.

It is very important that this section of the Camporee booklet be read by all unit leaders and its contents covered with all participating Scouts. In order for a unit to qualify for all awards, the unit must participate in all of the scheduled activities.

ADULT ASSISTANCE WITH INSPECTIONS

1. Each Troop, Unit, and Pack will be required to furnish one (1) adult leader to assist with the morning and afternoon campsite inspections. The adult should be trained and in complete **Official Scout Uniform**.
2. The name of the designated adult leader should be indicated at the time of Registration on Friday night.

ADULT CAMPING

1. While we encourage camping by adults with a unit (parents other than leaders), due to space considerations, we appeal to the parents of the Cub Scout Units participating to keep, if possible, a ratio of one parent for every five boys camping (including registered leaders but not limiting uniformed leaders). This will allow more ground space for units and the campers will be more comfortable.

ALCOHOLIC BEVERAGES

1. Alcoholic beverages are NOT allowed in the Camporee area (inside or outside the park) at any time.

ATTENDANCE, MANDATORY

1. Attendance is mandatory at the following events and ceremonies: (**see schedule for times**)

Opening Ceremony	Saturday
Campfire Parade	Saturday
Campfire	Saturday
Scout's Own	Sunday
Awards Ceremony	Sunday

2. One (1) point may be deducted from Unit's overall score each time a scout is found in their campsite during any of the above events or ceremonies.

BROWNIES

1. Brownies are invited to camp at the Camporee and may participate in all activities opened to the Cub Scouts. This opportunity is offered to the Brownie Troops as a learning experience, to encourage full competition as a Junior Girl Scout in future Camporees. Brownie Units participating in the Camporee will be recognized for their participation.
2. Girl Scout Troops consisting of mainly Brownies may register as a Brownie Unit and compete for the overall Girl Scout awards. Troops consisting of Brownies, Juniors, Cadettes, Senior and Ambassador Girl Scouts may register as a Girl Scout Troop.

CAMPING PERMITS

1. Boy/Cub/Explorer Scout tour permits will be obtained by the Camporee Committee on a joint basis for all units registered in the Camporee.
2. All Girl Scout Troops are required to individually obtain authorization from Girl Scout Council to attend the Camporee.

CAMPSITES

1. All Units will be required to set up campsites on Friday. Units will NOT be admitted on Saturday.
2. Parents and Leaders not in uniform must stay out of campsites during morning inspections.

OVERALL CAMPOREE RULES (Continued)

CAMPSITES, DISMANTLING

1. Campsites may NOT be dismantled before the conclusion of the Awards Ceremony on Sunday.
2. Any Unit dismantling campsite before the Awards Ceremony may automatically disqualify itself from all awards. Campsites will be inspected before the Awards Ceremony.
3. All lumber and trash must be taken to the appropriate designated areas.

CHECK-OUT

1. Units may NOT leave the Camporee on Sunday before receiving an "Authorization to Leave Camp Permit" from the Camporee check-out supervisor or a member of the check-out team.

DAISY GIRL SCOUTS

1. Daisy Girl Scouts are not allowed to camp at the Camporee. However, they are welcome to visit on Saturday after 12:00 noon and on Sunday and to attend the Campfire and/or the awards ceremonies, provided they are accompanied by their leader(s).

EARLY BIRD ARRIVAL AWARD

1. An Early Bird Arrival Award will be given to each Unit which brings in all of their Unit equipment and pioneering materials on Thursday. (Equipment may be brought in Thursday between 12 noon and midnight.)

ENTRANCE BRIDGE

1. The gate at the entrance bridge to the Camporee site will be closed Friday night at 12:00 midnight and will reopen on Sunday after the awards ceremony. Entrance to the Camporee all day Saturday and Sunday until after the awards ceremony will be only by foot.

EQUIPMENT

1. All Unit equipment (except for Scouts' personal belongings) should be brought to the Camporee area any time after 12:00 noon on Thursday.
2. Equipment may not be assembled until Friday.
3. Equipment must be placed in the Unit's campsite.
4. Any heavy equipment should be brought to the Camporee before 5:00 p.m. on Friday.
5. Camporee Staff will not be responsible for any equipment placed at campsite. One Adult may remain camping, if so desired. **NO SCOUTS WILL BE PERMITTED TO REMAIN IN CAMP ON THURSDAY NIGHT.**

EVENTS ATTENDANCE

1. Parents and visitors attending Camporee events should sit only in the stands assigned for parents and visitors or should bring folding chairs. They are not to sit with the Scouts in the Scout seating Sections. It is important that all units communicate this to their Scouts' parents and visitors.

FIRE PROTECTION

1. Each tent in a campsite must have two (2) fire buckets filled with water OR one with water and the other with sand to be placed at the front of each tent or at a central location within the campsite.
2. Each kitchen area must have two (2) fire buckets filled with sand.

FLAGS, GENERAL

1. All Circle Flags will remain flying during the Camporee.
2. Theme flags must be brought to the closing ceremony on Sunday.
3. Flags should not be brought to the Campfire on Saturday night.

FLYING OBJECTS

1. Flying objects (footballs, baseballs, softballs, kicking balls, Frisbees, etc.,) are NOT permitted in camping areas during the Camporee. Objects may be taken away from any unit violating this rule. Continuous activities are provided and scheduled all Scouts must attend.

**OVERALL CAMPOREE RULES
(Continued)**

GATEWAYS

1. All Units must build a wooden gateway entrance to the Unit area. The gateway must include a flagpole, which will fly your Unit's and United States' flags. More than one flagpole and flag is allowed.
2. Gateways are YOUTH MADE – make the gateway manageable by the youth in the unit. NO ADULTS are allowed to help with the gateway.
3. Cub Scouts and Brownie gateways should be high enough for them to be able to go through the gateway. A 2-foot area next to the gateway will be allowed as side entrance for the adults in the unit.
4. NO HOLES WILL BE PERMITTED

HEADQUARTERS

1. ONLY Adults are allowed at Headquarters. Scouts can only be there on official Camporee business.

INSPECTION

1. Inspections will be conducted in each Unit. All members of the Inspection Team will be in **Official Scout Uniform** as set forth in their respective Handbook.

INSURANCE

1. Cub and Boy Scout unit insurance will be covered by the council office through your re-charter.
2. Girl Scouts will be covered under Girl Scout insurance when trip and travel forms and registration is turned into the Girl Scout Council.

JUNIOR GIRL SCOUTS

1. Girl Scout Troops consisting of less than twenty-five (25) percent Brownie Girl Scouts must register as a Girl Scout Troops.

KNIVES

1. All knives must be of the closed variety; sheath knives are not allowed.
2. All Scouts carrying knives must also carry their Totin' Chip card which must be shown upon request.
3. Cub Scouts and Webelos Scouts are not allowed to carry knives of any type.

LAW OF THE CAMPOREE

1. The Boy Scout Oath, Girl Scout Promise, Cub Scout Promise, and Scout Law will be the Laws of the Camporee.

MEETINGS & EVENTS, PRE-CAMPOREE

1. There will be four (4) General Meetings held prior to the Camporee and two during the Camporee. Additionally, two Pioneering Trainings will be held prior to the Camporee at the Carlos J. Arboleya Camping and Picnic Grounds.

Pre-Camporee Meetings and Events

October	7:30 p.m.	South Florida Council Office
November	7:30 p.m.	South Florida Council Office
November	9:00 a.m.	Pioneering Training at Carlos Arboleya Park
December	7:30 p.m.	South Florida Council Office
January	7:30 p.m.	South Florida Council Office

* See Flier for exact dates

South Florida Council, 15255 NW 82nd Avenue, Miami Lakes, Florida 33016
OVERALL CAMPOREE RULES

(Continued)

MEETINGS & EVENTS, DURING

During the Camporee

Friday Night:	10:00 p.m.	Lincoln-Marti Headquarters
Saturday Night:	10:30 p.m.	Lincoln-Marti Headquarters

MEETING ATTENDANCE

1. A Meeting Attendance Award will be given to each Unit which has at least one (1) representative at all of the Pre-Camporee and Camporee meetings scheduled. Attendance will be recorded and/or roll call held at each meeting.

NEWCOMER UNIT TROPHIES

1. Three trophies will be given at the Camporee for the best overall Newcomer Units. A trophy will be awarded to the best Newcomer Boy Scout Troop, Girl Scout Troop and Cub Scout Pack.
2. A Newcomer Unit is a unit that has NOT previously registered in a Lincoln-Marti Camporee.
3. Units not registered at the Camporee for the previous five years will be considered Newcomer Units.

PARENTS

1. Parents are welcome and urged to attend the Opening Ceremony on Saturday, Campfire on Saturday, Religious Services, and Awards Ceremony on Sunday.
2. Parents may visit the Camporee after 3:00 p.m. on Saturday, but must stay out of the Unit campsites during activity hours.
3. The Police Explorer Posts will supervise and direct parking of parents' and visitors' cars. For the safety of our Scouts and visiting children, all parents and visitors attending the different events of the Camporee will park outside the park in the Miami Dade County School Bus lot across the street from the park.
4. Parents should obtain the location of a Unit's campsite prior to arrival at the Camporee from their respective Unit's Adult Leader.
5. Parents and other visitors WILL NOT assemble with Units, nor march with Units in the Campfire Parade. Units are responsible for passing this information on to Parents.

PARKING

1. The Police Explorer Posts will supervise and direct the parking of ALL cars, including staff, leaders, parents and visitors.
2. For the safety of our Scouts and visiting children, all parents and visitors attending the different events of the Camporee will park outside the park in the Miami Dade County School Bus lot across the street from the park.
3. Camporee Staff members and adult leaders in uniform may park inside the park on the softball field of the playground area. **NO PARKING ALONG THE FENCE NEXT TO THE CANAL WILL BE ALLOWED.**
4. Staff members and adult leaders parked on the softball field should note that the main entrance to the park will be closed to vehicle traffic [except for emergencies and official vehicles such as police cars and rescue squads] on Saturday and on Sunday morning for the safety of the Scouts and other visiting children.
5. No in and out traffic from the spaces will be allowed since the park gate will be closed permanently on Friday night at 12 midnight and will not reopen until Sunday after the closing ceremony. **THIS WILL BE STRICTLY ENFORCED.**
6. Buses must stay parked on outside playground area as assigned.
7. The Chairman of Security and Traffic Control will be responsible for the enforcement of the above rules. The cooperation of all Adult Leaders and Scouts in assisting him to carry out his duties is requested and appreciated.

PATCHES, LINCOLN-MARTI CAMPOREE

1. A patch will be given to each registered Scout and Adult for whom the Individual Registration Fee has been paid.
2. Unit Leaders will receive the respective patches for their Units following campsite dismantling, inspection of campsite and checkout clearance.
3. Patches may be purchased for Ten Dollars (\$10.00) each while they last, at the Trading Post. Patches will be sold **ONLY** after all Units are registered and their patches have been set aside.

OVERALL CAMPOREE RULES (Continued)

PETS

1. No dogs, cats, or pets of any kind will be allowed at the Camporee.

PIONEERING MATERIALS, DISPOSAL OF

1. The designated area for the disposal of wood is the pioneering area.

RADIOS AND OTHER SOUND DEVICES

1. No radios or other sound devices will be allowed at the Camporee.

RECRUITER AWARD

1. A special recruiter award will be given to any Unit who has previously attended and participated in Lincoln-Marti Camporees and who is responsible for the attendance of a Unit who has never attended a Lincoln-Marti Camporee before.

REGISTRATION

1. On Friday night all units must register at the Camporee Registration Desk before 9:00 P.M., at which time the following is to be done:
2. Pay balance due on registration-total Scouts and Adults registering minus the deposit equals the amount to be paid.
3. Complete Registration Form is to be turned in to Registration Desk at that time.

REVEILLE

1. Reveille will occur at 7:00 a.m. Saturday and 7:00 a.m. Sunday. Scouts should stay in tents until Reveille.

SERVICE UNITS

1. Overall Camporee rules will also apply to all Service Units on service duty.
2. Explorer Police Posts will man the Security at the Camporee. However, in order to avoid confusion, the only Scouters authorized to give orders to the members of the Explorer Police Posts will be the Chairman of Security and Traffic Control, and the Campmaster or his designee.

FIRES

1. Fires in campsite will only be permitted for cooking purposes only!!!!
2. All cooking fires **MUST** be at least 18" off the ground.

STAYING IN CAMPSITE AND VISITING HOURS

1. All Scouts will remain in their own Unit campsites except when participating in scheduled activities.
2. Visiting other Unit campsites **ONLY** during free time.
3. Boy Scouts and/or Cub Scouts **ARE NOT** allowed in the Girl Scout areas and Girl Scouts **ARE NOT** allowed in the Boy Scout or Cub Scout areas. Both Boy and Girl Scouts may visit on Saturday **IF ACCOMPANIED BY AN ADULT LEADER**.
4. Any Scout found on his/her own - out of bounds - may be requested to leave the Camporee site.

STAYING INSIDE PARK AREA

1. Any Scout found on the railroad tracks or outside the park perimeter will disqualify his/her Unit from all awards. The Scout will be required to leave the Camporee site.

SUPERVISION

1. Adults will supervise Camporee operations.

OVERALL CAMPOREE RULES (Continued)

TAPS

1. Taps is the signal to end work for the day. All Scouts must be in their tents immediately following Taps.
2. Taps will occur at 12:00 midnight on Friday and on Saturday.
3. No working in campsites is allowed after Taps.
4. **All lights** in campsite must be extinguished immediately following Taps.
5. Adults Leaders may stay up but must keep noise down so as not to disturb others.

TIGER CUBS

1. Tiger Cubs are not allowed to camp at the Camporee. However, they are welcome to visit.

TOILET FACILITIES

1. Permanent camp toilet facilities will not be used and will be kept locked at all times.
2. Portable toilets will be provided for use by Scouts, Adult Leaders, and Parents attending the Camporee.
3. Toilet facilities will be provided in common areas. Units wishing to have their own toilet facility must pay for the toilet when they pre-register their unit.
4. Each toilet will have toilet paper. Please bring extra toilet paper for your unit, in case the existing supply has been used.

TRADING POST

1. The Trading Post will be open at Headquarters area.
2. Previous years' Camporee patches and mugs, if available, will be sold at a reduced price.

TRAINING MEETING (PIONEERING)

1. A Training Meeting in pioneering Skills may be held for all interested units on a Saturday before the Camporee at the Carlos J. Arboleya Camping Grounds and the Scout Show.
2. "Hands on" training will be given to assist units in improving or perfecting their pioneering skills.
3. The Training Meeting is open to Adult Leaders of Boy Scout, Girl Scout and Cub Scout Units and their respective boy or girl leaders within their Troops or Packs, for example, Senior Patrol Leader, Patrol Leader and Webelos Denner.

UNIFORMS

1. **Official Scout Uniform** must be worn at the following events:

Opening Ceremonies	Saturday
Campfire Parade	Saturday
Campfire	Saturday
Scout's Own	Sunday
Awards Ceremony	Sunday

VEHICLES

1. **Vehicles should have the Unit Number posted in the windshield.**
2. Vehicles transporting only Scouts and their individual equipment will not be allowed inside the park. Vehicles must park in parking areas and Scouts must walk to their respective sites and carry their individual equipment.
3. Vehicles will NOT be allowed inside the Camporee site area on Friday except those carrying heavy equipment or towing trailers. All vehicles entering the Camporee site for the above purpose must be unloaded and outside the site within one (1) hour after arrival and exit to the Parking Area.
4. Only Unit trailers may be kept at a Unit campsite. No station wagon, bus, van, or any other type vehicle will be allowed. Ten (10) points per day will be deducted from any Unit for infraction of this rule.
5. No big buses will be allowed inside the Camporee site area after Thursday night. If a Unit uses a big bus (such as a school or church bus), equipment and pioneering materials must be brought into the Camporee site on Thursday. Buses must unload Scouts and stay parked on outside playground area assigned for buses.
6. Bicycles, tricycles or any other motor or electrically driven vehicle will NOT be allowed in the Camporee site except the Camporees official carts.

**OVERALL CAMPOREE RULES
(Continued)**

7. Vehicles will NOT be allowed inside the Park after Friday night's closing. Gates will be reopened on Sunday after the closing ceremony. Vehicles must park in parking areas during the closed period, even if they have equipment, or food which will be brought in on foot to the respective campsite. Bring a wagon, cart, dolly, etc. to assist you in carrying your items to your respective campsite.
8. THESE REGULATIONS REGARDING VEHICLES WILL BE STRICTLY ENFORCED.

VISITING (NON-CAMPING) UNITS

1. Visiting Units are welcomed to visit the Camporee at no registration cost. However, all Visiting Units must report upon arrival to Headquarters and give their Unit number, number of Scouts and Adults visiting, and the name of the Adult Leader in charge of the group.
2. Visiting Units are not eligible for any Camporee awards.
3. Visiting Units may purchase items, such as patches or mugs, at the Trading Post if they are available.
4. No Scouts will be allowed into the Camporee without an Adult Leader.

WATER HOURS

1. In the interest of water conservation and sanitation purposes, water will only be available during the following hours:

FRIDAY	9:00 p.m.	11:00 p.m.
SATURDAY	6:00 a.m.	8:00 a.m.
	12:00 noon	2:00 p.m.
	5:00 p.m.	7:30 p.m.
SUNDAY	10:00 a.m.	2:00 p.m.
2. Units should note the above hours and plan accordingly for their water needs.
3. This time is for the filling of containers only.

REGISTRATION PROCEDURES

A Unit must complete all registration procedures to be eligible for any Awards.

ADVANCE UNIT REGISTRATION

1. Unit Pre Registration Fee Schedule:

\$40.00 if paid before	January	1
\$50.00 if paid after	January	1

**The unit Pre-Registration fee will now cover the cost of one Port-O-Let.
Additional Port-O-Let must be reserved and paid for at the time of pre-registration.**
2. All Pre Registration fees must be paid **one week** prior to the Camporee to:

**South Florida Council
15255 NW 82nd Avenue
Miami Lakes, Florida 33016**
3. No Unit will be allowed to attend the Camporee without registering and paying the Unit Registration Fee in advance.
4. **The cut off for registration will be one week prior to the Camporee. NO Unit will be allowed to register after this date.**
5. As only one hundred (100) campsites are available, the Unit Registration Fee establishes a Unit's commitment to attend and assures the Unit of a campsite.
6. The Unit Pre Registration Fee is used to defray organizational expenses and is not refundable if the unit does not attend Camporee.

REGISTRATION PROCEDURES
(Continued)

7. The estimated number of Scouts and/or Adults attending the Camporee should not be deliberately overstated as patches, mugs, awards, etc. are purchased in accordance with anticipated attendance.
8. Units are defined as follows:
 - A. For Cub Scouts, a "Unit" is a Pack.
 - B. For Boy Scouts, a "Unit" is a Troop.
 - I. Cub Scout Packs and Boy Scout Troops may not register or camp together as a single unit even if they share the same sponsoring organization.
 - II. Cub Scout Packs must camp in Cub Scout campsites and Boy Scout Troops must camp in Boy Scout campsites.
 - C. Tiger Cubs are not allowed to camp at the Camporee. However, they are welcomed to visit.
 - D. Girl Scouts have the option of choosing to register as either (1) a Troop; or (2) by classification, that is, Ambassadors, Seniors, Cadettes, Juniors and/or Brownies.
 - I. If a Girl Scout Troop registers as a Troop, a "Unit" is a Troop.
 - II. Girl Scout Troops consisting of at least seventy-five percent (75%) Brownie Girl Scouts must register as a Brownie Troop.
 - III. Troops consisting of at least seventy-five percent (75%) Juniors, Cadettes, Senior and Ambassador Girl Scouts must register as a Girl Scout Troop.
 - IV. If a Girl Scout Troop registers separately as Ambassador, Seniors, Cadettes, Juniors and/or Brownies each level is a Troop.
 - V. If registering by levels, each such troop [Ambassador, Seniors, Cadettes Juniors, and/or Brownies] will have a separate campsite and will participate in all events, activities and inspections as a separate Troop.
 - VI. Each level registering will pay a separate Troop Registration Fee.
 - E. Daisies are not allowed to camp at the Camporee. However, they are welcomed to visit on Saturday after 12:00 noon and on Sunday.
9. An email will be sent to all registered Units the week of the Camporee INDICATING THE LOCATION OF THE UNITS CAMPSITE.
 - A. Campsites are assigned on a first come, first serve basis taking into consideration the number of Scouts and Adults camping in the Unit.
 - B. It is the responsibility of the Unit Adult Leader to let Scouts and their parents know the location of the Unit's campsite prior to Scouts' arrival at the Camporee.

ON-SITE REGISTRATION

1. The Individual Registration Fee is Ten Dollars (\$10.00) per Scout and Adult attending the Camporee and Fifteen Dollars (\$15.00) if the Unit pre-registers after January's meeting. A patch will be given to each registered Scout and Adult for whom the Individual Registration Fee has been paid.
2. The unit pre-registration fee will now cover the cost of one Port-O-Let. If the Unit wishes to get additional Port-O-Lets they may do so at a cost of \$65.00, which is due at the time of pre-registration.
3. All Units must complete on-site registration on Friday.
 - A. REGISTRATION FORM MUST BE FULLY COMPLETED. THIS IS VERY IMPORTANT SINCE THE NAMES AND INFORMATION NEEDED TO PREPARE THE CAMPOREE ACTIVITIES ARE CONTAINED IN THIS FORM.

The completed Registration Form must be turned in to the Registration Desk at Headquarters at the time of on-site registration of a Unit together with Camporee registration fees due.

EXPLORERS AND SERVICE UNITS

Explorer Service Units (working the Camporee) will follow the same registration procedures.

OPENING CEREMONIES

Flag Raising Ceremony
Saturday
Flag Circle

** Mandatory Attendance **

**** OFFICIAL SCOUT UNIFORM REQUIRED ****

1. All Units should be assembled and seated at the Flag Circle by 8:15 a.m. Units will assemble on their own. Points may be deducted from the score of any unit remaining in their campsite.
2. Parents and visitors attending the Opening Ceremonies should sit only in the stands provided in the assigned section or should bring folding chairs and **SIT BEHIND THE LOGS IN FLAG CIRCLE PLEASE DO NOT SIT ON LOGS** in campfire area with the Scouts, Logs are reserved for Scouts participating in the Camporee, Units are responsible for passing this information on to parents.

CAMPFIRE PARADE

Saturday
Lincoln-Marti Avenue
Activity Area to Flag Circle
** Mandatory Attendance**

**** OFFICIAL SCOUT UNIFORM REQUIRED****

**Flags Not Permitted **

1. The Campfire Parade will be organized and begin at the Back Parking Area and will march towards the South on the paved road, parading through Lincoln-Marti Avenue, ending at the Fire Circle.
2. The Color Guard and Band will assemble at the Back Parking Lot and will lead the Campfire Parade.
3. Explorer Units in uniform will assemble behind the Color Guard, in front of the Band and act as an escort to the colors.
4. Girl Scout Troops will assemble in their respective campsites.
5. Cub Scout Packs will assemble in their respective campsites and will follow the Girl Scout Troops, waiting until the parade passes their Gateway and then falling in behind the last Unit parading.
6. Boy Scout Troops will assemble in their respective campsites and will follow the Cub Scout Packs, waiting until the parade passes their gateway and then falling in behind the last Unit parading.
7. All Units should be assembled at their designated place and be ready to march at 7:30 p.m.
8. Units will NOT go directly to the Fire Circle.
9. Parents and other visitors WILL NOT assemble with Units, nor march with Units in Campfire Parade. Units are responsible for passing this information on to Parents.

CAMPFIRE

Saturday
Flag Circle

** Mandatory Attendance**

**** OFFICIAL SCOUT UNIFORM REQUIRED****

**Flags Not Permitted **

1. All Units should be seated at the Flag Circle following the Campfire Parade.
2. The program will include a fire lighting ceremony, skits, participation of Boy Scouts, Girl Scouts and Cub Scouts and musical numbers.
3. Parents and visitors attending the Campfire should sit only in the stands provided in the assigned section or should bring folding chairs and **SIT BEHIND THE LOGS IN FLAG CIRCLE-PLEASE DO NOT SIT ON LOGS** in campfire area with the Scouts or in stands reserved for Scouts, Units are responsible for passing this information on to Parents.

SCOUTS OWN

Sunday
Flag Circle

****Mandatory Attendance****

**** OFFICIAL SCOUT UNIFORM REQUIRED****

1. All Units should be assembled in the Flag Circle by 8:00 a.m. on Sunday.
2. The Ecumenical Service will begin promptly at 8:00 a.m. and conclude at 8:30 a.m.
3. Parents and visitors attending the Campfire should sit only in the stands provided in the assigned section or should bring folding chairs and **SIT BEHIND THE LOGS IN FLAG CIRCLE-PLEASE DO NOT SIT ON LOGS** in campfire area with the Scouts or in stands reserved for Scouts, Units are responsible for passing this information on to Parents.

AWARDS AND CLOSING CEREMONIES

Sunday

****Mandatory Attendance****

**** OFFICIAL SCOUT UNIFORM REQUIRED****

****All Flags Required****

1. Opening Ceremony
2. Recognition of Camporee Staff - Campmaster
3. Campmaster Award
4. Cuban Fleur-De-Lis Presentation
5. Awards for Activities
6. Closing Ceremony and Retreat of Colors
7. Farewell Until Next Year - Camporee Founder
8. Lowering of Colors-Bugle Calls
9. National Anthems
10. God Bless America

UNITS MAY NOT LEAVE THE FLAG CIRCLE UNTIL THE CLOSING CEREMONY IS OVER.

CHECK-OUT PROCEDURES

1. Campsites or pioneering projects may NOT be dismantled on Sunday until after the conclusion of the Awards Ceremony.
2. Units may NOT leave the Camporee on Sunday before receiving an "Authorization to Leave Camp Permit" from the Camporee check-out Supervisor or a member of the check-out Team.
3. Check-out Control will operate from the Trading Post. Inspections are to be solicited there.
4. The "Authorization to Leave Camp permit" will be issued to a Unit after the following has occurred:
 - A. The Unit area has been inspected by a member of the check-out Team.
 - B. The assigned toilet facility has been inspected by a member of the check-out Team.
 - C. The Unit's pioneering project and gateway has been dismantled and discarded in the designated wood deposit area.
 - i. The designated area for the disposal of wood will be located in the Pioneering Area.
6. **AUTHORIZATION TO LEAVE CAMP PERMIT MUST BE SIGNED BY AN INSPECTOR BEFORE ANY UNIT RECEIVES THEIR CHECK OUT PACKAGE.**

SCOREKEEPING PROCEDURES AND AWARDS

The following are the overall scorekeeping procedures and awards for the Lincoln-Marti Camporee. Please refer to additional sections of this booklet for detailed criteria concerning the awards.

AWARDS

1. All awards will be presented at the Awards Ceremony immediately following the Scout's Own Service on Sunday.
2. Any Unit that does not comply with the Camporee rules may be disqualified for all awards.

AWARDS: EARLY BIRD, RECRUITER, GATEWAY PARTICIPATION, AND PIONEERING PARTICIPATION

1. An Early Bird Arrival Award will be given to each Unit, which brings in all their Troop/Pack/Unit equipment and pioneering materials on Thursday night.
2. A special award will be given to any Unit that (1) has previously attended and participated in a Lincoln-Marti Camporee and (2) is responsible for the attendance of a Unit that has never attended a Lincoln-Marti Camporee.
3. Gateway Participation Awards will be given to all Units that have a gateway.
4. Pioneering Participation Awards will be given to all Units that complete a pioneering project.

BEST CAMPER - BEST PATROL/DEN

1. These awards will be given at the unit level. The corresponding ribbons to be presented will be given to the unit with the Camporee patches at the end of the Camporee as the unit checks out and passes the campsite inspection.

CUB SCOUT/BROWNIE PARADE TROPHY

1. First, second, and third place trophies will be awarded by the judges to the best units at the Cub Scout/Brownie Parade held on Saturday, utilizing the Parade judging criteria listed elsewhere in this booklet.

THEME FLAG TROPHIES (EDUARDO GALVEZ TROPHY)

1. First, second, and third place trophies in each category will be given to the best flags judged by the criteria under Theme Flag Competition listed elsewhere in this booklet.

SKIT COMPETITION TROPHY (JOE SCLAFANI TROPHY)

1. First, second, and third place trophies will be given to the best skits as judged by the criteria under skits listed elsewhere in this booklet.

GATEWAY AWARDS (ENRIQUE QUINTANA TROPHY)

1. First, second, and third place trophies will be given in each category to the best gateways erected at the campsites judged by the criteria listed under Pioneering/Gateway elsewhere in this booklet.

PIONEERING AWARDS (AGUSTIN COSTALES TROPHY)

1. First, second, and third place trophies will be given in each category to the best pioneering projects erected according to the criteria listed under Pioneering Guidelines elsewhere in this booklet.

SCOREKEEPING PROCEDURES AND AWARDS
(Continued)

BEST OVERALL (NEWCOMER) CUB SCOUT PACK/GIRL SCOUT TROOP/BOY SCOUT TROOP TROPHY

1. A trophy will be awarded each year to the Best Overall Newcomer Cub Scout Pack, Girl Scout Unit and Boy Scout Troop at the Lincoln-Marti Camporee.
2. The unit must be registering in the Lincoln-Marti Camporee for the first time to qualify for this trophy. (If a troop has not registered within the last 5 years, it will be considered a Newcomer Troop.)
3. Criteria for cumulative score for this trophy is the same as the criteria for the Best Overall Boy Scout Troop Trophy listed under "Cumulative Points Criteria" elsewhere in this booklet.
4. Newcomer units will compete only against other units in the same classification for this award.
5. All members of the Scorekeeping Committee will certify the results of the tallies for this award.
6. In case of a tie in points under the cumulative criteria, the unit with the most points in the gateway competition will be classified as the winning unit.
7. Newcomer units will also be in competition for the Best Overall unit Trophies in each classification.

BEST OVERALL JUNIOR. (ARNOLD VELAZQUEZ TROPHY) and SENIOR (CARLOS J. ARBOLEYA TROPHY)

1. Every year the 20 percentile Top Scores from the past year will be considered Seniors for Competition purposes and will be as always competing for First, Second and Third place of the Best Overall Unit.
2. Those Units that stay in the remaining 80 percentile category will be eligible to compete for the Junior Best Overall Unit Trophy. In addition, these units will also be competing for the First, Second and Third Place Senior Best Overall Unit.

BEST OVERALL JUNIOR CUB SCOUT PACK/GIRL SCOUT TROOP/BOY SCOUT TROOP TROPHY (ARNOLD VELAZQUEZ TROPHY)

1. A first place trophy will be awarded each year to the Best Overall Junior Cub Scout Pack/Girl Scout Troop/Boy Scout Troop at the Lincoln-Marti Camporee.
2. Criteria for cumulative score for this trophy is the same as the criteria listed under "Cumulative Points Criteria" elsewhere in this booklet.
3. Scout Units will compete only against Units of the same classification for this award.
4. All members of the Scorekeeping Committee will certify the results of the tallies for this award.
5. In case of a tie in points under the cumulative criteria, the Unit with the most points in the gateway competition will be classified as the winning Unit.
6. Newcomer Units will also be in competition for the Best Overall Senior Unit Trophy in each classification.

SCOREKEEPING PROCEDURES AND AWARDS
(Continued)

**BEST OVERALL SENIOR CUB SCOUT PACK/GIRL SCOUT TROOP/BOY SCOUT TROOP TROPHY
(CARLOS J. ARBOLEYA TROPHY)**

1. A first, second and third place trophy will be awarded each year to the Best Overall Cub Scout Pack/Girl Scout Troop/Boy Scout Troop at the Lincoln-Marti Camporee.
2. Criteria for cumulative score for this trophy is the same as the criteria listed under "Cumulative Points Criteria" elsewhere in this booklet.
3. Scout Units will compete only against Units of the same classification for this award.
4. All members of the Scorekeeping Committee will certify the results of the tallies for this award.
5. In case of a tie in points under the cumulative criteria, the Unit with the most points in the gateway competition will be classified as the winning Unit.
6. Newcomer and Junior Units will also be in competition for the Best Overall Senior Unit Trophy in each classification.

**BEST OVERALL BOY SCOUT TROOP (CARLOS J. ARBOLEYA ROTATING TROPHY), BEST OVERALL
CUB SCOUT PACK (FERNANDO ARAN ROTATING TROPHY) AND BEST OVERALL GIRL SCOUT
TROOP (CERITA LANE ROTATING TROPHY)**

1. The rotating trophy awarded to the Best Overall Boy Scout Troop, Cub Scout Packs and Girl Scout Unit will be inscribed at a later date with the name of the winning Troop and the year won.
2. The trophy will be awarded each year to the Best Overall Boy Scout Troop, Cub Scout Packs and Girl Scout Unit at the Lincoln-Marti Camporee.
3. Criteria for cumulative score for this trophy is listed under "Cumulative Points Criteria" elsewhere in this booklet.
4. All members of the Scorekeeping Committee will certify the results of the tallies for this award.
5. In case of a tie in points under the cumulative criteria, the troop with the most points in the gateway competition will be classified as the winning troop.



CUMULATIVE POINTS CRITERIA

CRITERIA I: INSPECTIONS

INSPECTIONS, GENERAL CRITERIA

1. Each Boy Scout Patrol, Cub Scout Pack and Girl Scout Unit [see definition of Girl Scout Unit] will be scored independently at Inspection. Patrol scores will be averaged by adding the scores of all Patrols within a Troop and dividing the total number by the number of Patrols. The average score will be applied towards the best overall Unit awards.
2. There will be an inspection Saturday morning, and an inspection Saturday Afternoon. Three judges will inspect each unit independently in the morning and again in the afternoon.
3. Inspectors need to be at headquarters at least 15 minutes before each inspection.

INSPECTIONS, MORNING

1. Morning Inspection will be a full campsite type of inspection.
2. No scouts will be permitted in the sites during the morning inspections.

INSPECTIONS, AFTERNOON

1. Afternoon Inspection will be an informal - continue your activities - type of inspection - to inspect neatness of campsite area, and overall appearance of Troop or Pack.
2. Activity Uniform - as defined in the appropriate Scout Manual - will be worn by all Scouts and Adult Leaders at Afternoon Inspection. Adult Leaders may also wear the **Official Scout Uniform**.
3. Please note the Afternoon Inspection will occur while supper and clean-up are in progress

COOKING FUEL WOOD, CHARCOAL AND/OR PROPANE GUIDELINES

Wood, charcoal:

- Stored off the ground protected from water.

Liquid fuel not in use:

- Metal screw top containers, lanterns.
- Stored in a separate roped off open safe area off limits to scouts, or stored in a ventilated locked cabinet outside leaders tent. Liquid fuel cannot be stored in the trailer unless properly vented.
- Liquid fueled stoves may be left in the kitchen area.

Propane, butane, or other fuels in pressurized containers not connected to a lantern or stove:

- Small containers 2.5 lbs or less - Stored upright in a box or crate in a separate roped off, open, safe area off limits to scouts.
- Other containers (I.E. 20lb BBQ type container) - Stored upright in a separate roped off, open, safe area off limits to scouts.
- Stoves may be left connected in the kitchen area. All tank valves must be closed except when cooking.
- Lanterns connected to tanks of any size shall be left connected and stored in same area as containers not in use. All tank valves must be closed.
- Lanterns connected to the same container as the stove in the kitchen area may be left connected with tank valves off except when in use.

CRITERIA I

MORNING INSPECTION SCORE SHEET BOY SCOUT - GIRL SCOUT - CUB SCOUT

No Scouts will be permitted in the Campsite during inspections. Scoring for Girl Scout and Cub Scouts will be by Unit. Boy Scouts will be inspected by Patrol. Only full point scoring, no partials or percentage of full point.

Item	Criteria	Possible
GENERAL UNIT AREA		
Area policed	General overall appearance, no litter	4-2-0
Port-A-Let	Clean	2-1-0
PERSONAL EQUIPMENT		
Housekeeping/Neatness	All equipment neatly stored in tent	4-2-0
Eating Gear	Stored in kitchen	2-1-0
EQUIPMENT		
US Flag	On flagpole, one per Unit	2-1-0
Unit Flag	On flagpole, one per Unit <u>Must be visibly displayed</u>	2-1-0
First Aid Kit	One per Unit or One per Patrol	2-1-0
Repair Kit	One per Unit w/ needle, thread, buttons, pins	2-1-0
CAMPSITE LAYOUT		
Tents properly erected	Taut, staked, proper knots, and ropes	4-2-0
Cooking area tarp/cover	Taut, staked, proper knots, etc.	2-1-0
Dining area tarp/cover (Cooking and Dining area may well be the same tarp/cover if adequate size)	Taut, staked, proper knots, etc.	2-1-0
Fire Buckets, two (2) per tent	2 Filled with water or 1 Sand & 1 Water	4-2-0
ORGANIZATION		
Duty Roster	Posted on board	2-1-0
Menu	Posted on board	2-1-0
Fire Escape Plan	Posted on board	2-1-0
KITCHEN		
Water Supply	Protected, covered, off the ground	2-1-0
Fire protection	2 Sand buckets	2-1-0
Food Storage	Off ground and protected	2-1-0
Food Preparation Area	Clean working surface available	2-1-0
Dining Area	Adequate, suitable clean area	2-1-0
Garbage Disposal	Closed containers, off-ground	2-1-0
Dishwashing	Three bucket method	2-1-0
Cooking Fuel Wood, charcoal and/or propane	(See Guidelines)	2-1-0
CAMP IMPROVEMENTS		
Campsite improvements/camp craft	Created from natural materials for practical use.	3-0
Proof of use (reusable eating gear)	Mess Kits and Camp Cups No disposable paper, plastic or styrofoam eating gear.	3-0

TOTAL PATROL OR UNIT POINTS [maximum 60]

CRITERIA I
AFTERNOON INSPECTION SCORE SHEET
BOY SCOUT - GIRL SCOUT - CUB SCOUT

This will be an informal inspection and will be conducted without the Unit stopping its activities-The purpose is to evaluate the NEATNESS, ORGANIZATION and SPIRIT of the Unit. All Scouts should be in their respective Unit campsite in their Activity uniform. All Units will be scored as a Unit. Unit Leaders must be in the same uniforms as Scouts or in their **Official Scout Uniform**. No 1/2 or 3/4 points will be used in scoring only full points.

Item	Criteria	Possible
UNIFORM INSPECTION		
Scouts	All Scouts in same uniform	4-2-0
Leaders	Same uniform as Scouts or Official Scout Uniform	2-1-0
UNIT EQUIPMENT		
US Flag	Displayed on flagpole	2-0
Unit Flag	Displayed on flagpole	2-0
	<u>Must be visibly displayed</u>	
First Aid Kit	One per Unit or One per Patrol	2-0
Repair Kit	One per Unit w/ needle, thread, buttons, pins	2-0
UNIT CAMPSITE		
Tents properly erected	Taut, proper knots and ropes if ropes are used, staked	4-0
Fire Buckets, two (2) per tent	2 Filled with water or 1 Sand & 1 Water	4-0
UNIT KITCHENS		
Cooking Area	Adequate, suitable clean area no cooking or food on ground	4-0
Fire Protection	Filled sand buckets	4-0
Garbage Disposal	Closed containers, off-ground	3-0
GENERAL UNIT AREA		
Area policed	General overall appearance, no litter	5-3-0
Port-A-Let	Clean	2-1-0
TOTAL UNIT POINTS [maximum 40]		

**CRITERIA II and III:
PIONEERING/GATEWAY GENERAL GUIDELINES**

1. These guidelines apply to the Pioneering Project and the Gateway for each Unit, as well as any other pioneering work done at each Unit's campsite. Please refer to the Pioneering Project and Gateway event sheets for further details concerning each competition.
2. No metal or plastic objects of any nature may be used [for example, pulleys, nails, chicken wire, metal or iron stakes, etc.] as a structural element of the gateway. If used, the Unit may be disqualified from the applicable competition.
3. All ropes used must be whipped and/or end-spliced. Ropes used should always be in proportion to the diameter of wood being used.
4. All wood must be in its natural state, not sanded, varnished or finished. Wood may be pre-cut to required measurements, but must not be marked, notched, taped, have special cuts nor have prefabricated joints/unions.
5. All gateways must have at least one flagpole (more if so desired) erected within the gateway so that the American flag may be flown from it. The flagpole must be higher than the gateway. No two country flags may fly one under the other on the same pole, they must be at the same height. Troop, state, city, and any other flags may fly from the same pole(s) under a country flag. The American flag must always be on its right (standing at the gateway facing out from the Campsite on your right hand side).
6. Decorations added to the Pioneering Project and/or Gateway should preferably be of a rustic nature; however, painted signs on wood or other similar material are acceptable.
7. Loose wood on the ground is not acceptable after the Pioneering Project and/or Gateway is finished.
8. Loose wood not properly fastened in or to the Pioneering Project and/or Gateway may disqualify the Unit.
9. Safety factors will be considered in the judging.
10. Adults are not allowed to work on any Pioneering Project and/or Gateway-Adult participation may disqualify the Unit. Additional points may be earned if no adults are participating on the gateway.
11. No chain saws or power saws of any type are allowed in the Camporee area. Usage of same will disqualify the Unit from all competitions.
12. Individual Campsite areas should be enclosed by a fence using a combination of rope and wood. The fence should be erect and not merely lying on the ground. The front fence of the campsite will be considered as part of a Unit's Gateway for judging purposes and any applicable awards. The remainder of the fence is not mandatory and is at the discretion of the unit.

"Note" Decorations and non-natural material are for enhancements only and may not be a structural part of the Gateway or Pioneering project.

HOLES

There will be NO Holes allowed in the Camporee.

You are prohibited from digging holes of any kind, for any purpose, anywhere on the Camporee site.

This includes holes for flagpoles, gateways, pioneering projects and/or stakes driven into the ground a depth greater than ten (10) inches.

All gateways/pioneering projects must be designed to support themselves on the ground surface and be secured by means of staked guy lines, or other means not requiring holes in the ground.

Gateways/pioneering projects should also be designed to accommodate strong storms and winds.

You will be asked to take down and no points will be awarded for any flagpoles, gateways or pioneering projects which do not follow these rule.

**CRITERIA II:
PIONEERING PROJECT**

1. First, second, and third place trophies will be awarded in this competition in each classification based upon the total number of points received on the Pioneering Score sheet.
2. A participation ribbon will be given to each Unit participating in the Pioneering Project provided the Unit participates in all of the activities of the Camporee.
3. Each classification of Units - Boy Scouts, Girl Scouts, and Webelos - will be judged separately.

RULES AND SCORING PIONEERING PROJECT COMPETITION

1. All Units should participate in the Competition. Ribbons or trophies (it may vary each year) will be awarded to all participating Units.
2. Selection of Project is open to the imagination and skills of Unit. ENCOURAGEMENT IS GIVEN TO MAKE THE PROJECT DARING, BIG AND CHALLENGING THE LIMITATIONS OF EACH CLASIFICATION. There will not be any height or width limitations.
3. A wooden sign displaying the Unit number and the sponsor's name (Girl Scout Units may use service unit name) must be placed at or on the Project. (This sign must be a separate sign from the one used in the Unit's Gateway).
4. All work must be done by Scouts ONLY, Leaders and/or other adults will not be allowed in the Pioneering Area. The presence of an adult will disqualify the Unit from competition.
5. All wood and rope for Projects must be brought by each Unit. There will not be wood or rope available at the Camporee.
6. All wood is to be unassembled at the Pioneering Area before the Project is erected. All wood must be in its natural state, not sanded, varnished or finished. Wood may be precut to required measurements, but must not be marked, notched, stripped, have special cuts nor have prefabricated joints/unions.
7. TIME LIMIT
Boy and Girl Scouts: Three (3) hours is the **maximum** time to complete the Project.

Webelos: Two (2) hours is the **maximum** time to complete the Project.
8. All Projects will be erected within the defined Pioneering Area.
9. After completion of the Project, the immediate area surrounding the Project must be cleaned of excess wood, rope, etc.
10. All Scouts must leave the Pioneering Area when time is called. Points will be deducted if this rule is not followed. One Scout from each Unit should be available to answer inspectors' questions at the time the project is inspected.
11. Judging will be by proper and qualified judges appointed by the Camporee staff.
12. If the finished Project is loose or wobbles, the Project may be disqualified from competition.
13. All Projects must be dismantled on Sunday, after the Awards Ceremony, and all wood, rope, etc. must be disposed of in the designated area.

**CRITERIA II:
PIONEERING PROJECT
(Continued)**

14. Participation ribbons will be given to all Units erecting a Pioneering Project if the unit participates in the other activities of the Camporee.

*** SCORING CRITERIA ***	
ITEM	MAXIMUM POINTS
Required materials	5
Rope ends whipped or spliced	5
Proper rope size (in proportion to the width of wood being used)	5
Knots - tight and neat	10
Lashings - tight and neat	10
Clean	5
Skill in building	10
Sturdiness of construction	10
Degree of difficulty	10
Completed on time	3
Unit Sign [wooden] with Unit number	2
TOTAL	75

Degree of difficulty will be relative to the project presented and the size of the Scouting Unit competing.

**CRITERIA III:
GATEWAY**

1. First, second, and third place trophies will be awarded in this competition in each classification, based upon the total number of points received on the Gateway Score sheet.
2. A participation ribbon will be given to each Unit who has a Gateway, provided the basic requirements are met, i.e. sign with Unit number and sponsor, flagpole, flag, and provided the unit participates in other activities of the Camporee.
3. Each classification of Units - Boy Scouts, Girl Scouts, and Cub Scouts - will be judged separately.

RULES AND SCORING GATEWAY COMPETITION

1. A Gateway should be erected at each Unit's campsite.
2. Gateway must be constructed primarily of natural wood.
3. Gateway should include a wooden sign displaying the Unit number and the sponsor's name [Girl Scout Units may use service unit name].
4. Gateways should have at least one flagpole, so that the American flag may be flown from it. Flagpoles must be higher than the gateway. Country flags may not be flown one under the other on the same pole. Unit, state, city or any other flags may fly from the same pole under a country flag. The American flag must always be on the right and at the same height when flown with other country flags. (standing at the gateway facing out from the campsite on your right hand side).

**CRITERIA III:
GATEWAY
(Continued)**

5. Individual Campsite areas should be enclosed by a fence using a combination of rope and wood. The fence should be erect and not merely lying on the ground. The front fence of the campsite will be considered as part of a Unit's Gateway for judging purposes and any applicable awards. The remainder of the fence is not mandatory and is at the discretion of the unit.
6. Unit Gateways may be erected immediately upon arrival at the Camporee site.
7. Adults may not work on Gateways, any adult (whether a Unit Leader or a parent) working on the Gateway may disqualify his/her Unit. Adults may be present as a safety precaution only. Additional points may be earned if no adults are participating on the gateway.

*** SCORING CRITERIA ***	
ITEM	MAXIMUM POINTS
Natural materials	5
Rope ends whipped/spliced	5
Proper rope size (in proportion to the width of wood being used)	5
Knots - tight and neat	10
Lashings - tight and neat	10
Flag pole and flag	5
Clean, safety features	10
Creativity, imagination	10
Skill in building	10
Sturdiness of construction	10
Degree of difficulty	10
Front of campsite fenced	5
Unit Sign (wooden) with:	
Unit number	5
Sponsor's name (Service unit for Girl Scouts)	5
Neatness, appearance	10
Scout made no Adult participation	10
TOTAL	125

CRITERIA IV: ACTIVITIES

AFTERNOON ACTIVITIES, BOY SCOUTS AND GIRL SCOUTS

1. A maximum of eighty (80) points may be earned by each Patrol or Girl Scout Unit for afternoon Activity participation.
2. There will be activity stations and each Patrol or Girl Scout Unit should participate in at least eight (8) activity stations. Each activity station will be worth ten (10) points. Patrol participation points will be averaged by adding the participation points of all Patrols within a troop and dividing the total number by the number of Patrols within that Troop to obtain the Troop score. The Troop average score or Unit score will be applied to the Point Chart towards the best overall Unit awards.

RULES AND SCORING AFTERNOON ACTIVITIES

1. The Afternoon Activities are intended to provide Scouts with experience in demonstrating their leadership and communication Skills while having fun! Stations will be held simultaneously on the Patrol/Unit participation level including events where Patrol/Unit members will be required to work as a team and events where more individual effort will be necessary.
2. The Patrol/Unit Leader will issue his/her patrol/unit all necessary instructions for the completion of the event.
3. Upon completion of the event, the Patrol/Unit Leader shall approach the Scorekeeper to assure himself/herself that the corresponding score has been placed on the score sheet.
4. If time permits a tug of war will be held for those units who complete all the events. Extra points will not be awarded for the overall competition. There will be a separate first place ribbon awarded to the winner.

Participation is of the essence in the following afternoon activities. We will depend on some of your adult leaders to assist so that we can guarantee each activity will take place.

ACTIVITIES, CUB SCOUTS

1. A maximum of eighty (80) points will be awarded for the Afternoon Activities towards the Overall Unit award.

No Cub Scouts will be permitted in the campsites area during this activity.

RULES AND SCORING MORNING ACTIVITIES

1. The Morning Activities will revolve around a search for new friends in the spirit of Scouting and the knowledge of the current year's theme.
2. There will be various activities and games to encourage friendship among the participants.
3. As the morning activities are strictly for fun, no advance preparation is needed other than costuming in coordination with the Parade Competition, and knowledge of the current year's theme.

RULES AND SCORING AFTERNOON ACTIVITIES

1. NOTE: "Cub Scout" as used in this section refers to Webelos Scouts as well.
2. Afternoon Activities will consist of activity stations, each involving some form of skill. Units should participate in eight (8) of the activity stations. Ten (10) points will be given for each of the eight (8) activity stations participated in by each Unit. [A maximum of eighty (80) points may be earned by each Cub Scout Pack.]

**ACTIVITIES, CUB SCOUT
(Continued)**

3. Units will decide in which of the eight (8) activity stations they wish to participate. If time and space allows, a Unit may then participate in the remaining activity stations for fun. **NO ADDITIONAL POINTS WILL BE GIVEN FOR ADDITIONAL ACTIVITY STATION PARTICIPATION!**
4. All Packs should participate in eight (8) chosen activity stations in order to qualify the Unit for the participation points. The Unit score will be applied to the Point Chart towards the Best Overall Pack Award.
5. A Unit completing an activity station must make sure that the person running the event has entered their participation in the event log sheet.
6. This year our activities will be in keeping with the theme by encouraging friendship with an emphasis on fun.
7. Instructions will be given at each activity station for each event. A detailed listing of the 10 activity stations will be provided at the General Meeting.

**CRITERIA V:
THEME FLAG COMPETITION**

1. All Units participating in this competition may receive whatever number of points they score for the overall Best Unit Trophy. Maximum 50 points.
2. Each classification of Units - Boy Scouts, Girl Scouts, and Cub Scouts - will be judged separately.

RULES AND SCORING THEME FLAG COMPETITION

1. Unit Flags entered into the Theme Flag Competition must be made utilizing the current year's theme. A mutual sharing and understanding of the philosophies expressed by Abraham Lincoln and Jose Marti should be emphasized in the flag. Other theme flags will not qualify.
2. A SPECIAL FLAG (apart from any other flags the unit may wish to have) is to be made for the Theme Flag competition.
3. All Units participating in the Camporee may enter the Theme Flag Competition. Only one (1) Theme Flag per Unit may be entered in the competition.
4. Unit Flags must be registered Saturday, at Headquarters. The Unit Number and District/Service Unit name should be included as part of the Flag.
5. Theme Flags should be made prior to the Camporee. Scout involvement should be apparent.
6. Theme Flags may be made from bark, leather, wood, or cloth or a combination of these materials. Paper flags will not qualify.
7. Theme Flags may be of any size or shape, but should not exceed either twenty (20) inches in height or twenty (20) inches in width.
8. The Flag should be attached to a pole to enable it to be carried and displayed.
9. Each Unit participating will receive whatever points they score according to the criteria towards the Best Overall award in their category. No additional points will be given to the winner.

**CRITERIA V:
THEME FLAG COMPETITION
(Continued)**

10. First, second, and third place trophies will be awarded for the winning Unit category Cub Scout Packs, Girl Scout Troops, and Boy Scout Troops.
11. Units will compete only against other units in their category.
12. Theme Flags winning a trophy will not be returned to the Unit but will be surrendered to the Camporee Staff at the Awards Ceremony and will become Camporee property to be used as display items in future Camporees.
13. Camporee Staff will not be responsible for any Flags damaged or misplaced. All Flags may be picked up from the Headquarters Area after Campfire on Saturday.
14. All participating Theme Flags should be carried to the Awards Ceremony. The winning Flag shall be given to the LMC for display.
15. Units are encouraged to donate contest flags (winner or not) to the LMC display that is exhibited at the campfire circle.

THEME FLAG	
*** SCORING CRITERIA ***	
Item	Maximum Points
Design	10
Craftsmanship	10
Originality/Creativity/Ingenuity	10
Size	5
Artistic Shape	5
Material	5
Theme	10
Pole	5
TOTAL	60

**CRITERIA VI:
SKIT COMPETITION**

1. All Units participating in this competition will receive whatever number of points they score for the overall Best Troop/Pack Trophy. Maximum 50 points.
2. Up to six skits may be selected to perform their skits at the Campfire. The first, second and third place will be selected from the finalists and will receive their trophies at the Awards Ceremony.

RULES AND SCORING SKIT COMPETITION

1. All Boy Scout Troops, Girl Scout Units and Cub Scout Packs participating in the Camporee should enter the Skit Competition. Only one (1) skit per Troop, Unit or Pack may be entered in the competition.
2. Skits should be registered Friday night, at Headquarters with the Campfire Coordinator.

**CRITERIA VI:
SKIT COMPETITION
(Continued)**

3. Each skit must be submitted in written form at the time of Skit registration on Friday [neatly hand written or typed] as follows:
 - Title of skit
 - Number of Scouts in skit (no adults please)
 - Costumes, props, etc. to be used in skit
 - The skit itself [including both words and actions to be used]
 - The source of the skit (written by Scouts themselves or name of book used or other source]
 - The Unit type (Boy Scout Troop, Girl Scout Unit, and Cub Scout Pack) and Unit number must be clearly written on the sheet; Girl Scout Units should add their classification, if necessary.
4. Skits must be prepared prior to the Camporee and should not exceed five (5) minutes in length.
5. Skits should be **Scouting or Theme** related, in good taste and not offensive.
6. All skits submitted will be performed before the Campfire Coordinator and/or his committee on Saturday during the Activity period in the Arena area.
7. Up to six (6) skits from Boy Scouts, Girl Scouts and Cub Scout Packs may be asked to performed at the Campfire on Saturday evening. (Units will be notified prior to the Campfire to enable them to bring any necessary costumes and/or props and to coordinate their Campfire appearance).
8. A first place, second and third place trophy will be selected from the finalists for the Best Overall Skit Trophy.
9. Each Unit participating will receive whatever points they score (maximum 50) according to the criteria towards their Best Overall Unit award. No additional points will be given the winners.

*** SCORING CRITERIA ***	
Item	Maximum Points
Written form requirements	5
Scouting or Theme related	10
Production (well rehearsed)	10
Costumes, Props, or Music	5
Entertainment	10
Time (5 min from set-up to completion)	5
Originality/Creativity	5
TOTAL	50

**CRITERIA VII:
CUB SCOUT PACK
PARADE COMPETITION
RULES AND SCORING**

1. Units must choose an event related to the theme. Units may select any appropriate costume relating to the current year's theme.
2. Each Unit's imagination - in keeping with the theme-will be the only limitation to appropriate attire for the parade.
3. For resource assistance, check back issues of Cub Scout Program Helps as well as material available from the public libraries. Don't neglect the best resource-the Cub Scouts themselves.
4. All members of the Unit (including Den Chief's and adults) must be in appropriate costume. Props are encouraged and will be considered in judging.
5. Each Unit should have a sign or banner with their Unit Number and District name displayed. The sign or banner should be in keeping with the theme.
6. Each Unit should also plan a short (no longer than 1 to 1-1/2 minutes) song or cheer in keeping with the theme to be performed when the Unit is judged. PLEASE NOTE THIS IS NOT A SKIT-THE SKIT COMPETITION IS A SEPARATE CAMPOREE EVENT.
7. All costumes, props, and any other items used in the parade should be made/assembled before the Camporee. Cub Scout involvement should be apparent; ingenuity, imagination and creativity are more important than lavish expenditure of money.
8. Parade line up at Staging Area will be by Unit Number, running from lowest number to highest number.
9. The parade judging will be during the parade in front of Headquarters.

***** SCORING CRITERIA *****

COSTUMES:	10 Points
Do all Scouts in the Unit have costumes?	
Do all Den Chiefs/Adults and others with the Unit have costumes?	
SIGN/BANNER:	4 Points
Does the Unit have a sign or banner with their Unit Number and District Name?	
SONG/CHEER:	6 Points
Does the Unit have a song or cheer relating to their theme?	
ORIGINALITY:	10 Points
How much imagination and originality is shown in the costumes?	
CREATIVITY:	10 Points
How much imagination and creativity is shown in the song or cheer?	
THEME:	10 Points
How well does the Unit's overall appearance relate to the theme?	

CRITERIA SUMMARY

BEST OVERALL BOY SCOUT TROOP/GIRL SCOUT UNIT

Activity	Max Pts.
Inspection, Morning	60
Inspection, Afternoon	40
Pioneering Project	75
Gateway/Campsite	125
Afternoon Activities	80
Flag Competition	60
Skit Competition	50
Total	490

BEST OVERALL CUB SCOUT PACK

Activity	Max Pts.
Inspection, Morning	60
Inspection, Afternoon	40
Pioneering Project	75
Gateway/Campsite	125
Parade Competition	50
Afternoon Activities	80
Flag Competition	60
Skit Competition	50
Total	540

INSPECTION RESULTS

1. Scorekeeper will receive from the inspection Team the inspection Score Sheet for each Boy Scout Patrol, Girl Scout Troop and Cub Scout Pack. Scorekeeper will check and tally all results. Only the Unit Adult leader may verify, if so desired and so requests, the scoring results of his respective Unit after the Camporee.

JUDGES

1. Independent Judges will be utilized for the majority of the main events at the Camporee. Scouters affiliated with Units who function as Judges will be relied upon to perform their judging with integrity and on their Scout's Honor.

SCOREKEEPER

1. In all cases, the official Score Sheets will be used for Scoring. No alternate methods may be used by the Judges. The Scorekeeper will be the confidential keeper of all results and will not reveal them except to the Campmaster or his designee.
2. No complaints or claims relative to a unit's score or against another unit's score may be made after the awards ceremony.

**LINCOLN-MARTI CAMPOREE
ADVANCE MUG ORDER FORM
ORDER DEADLINE - DECEMBER 28**

DATE: _____

Boy Scout Troop _____ Explorer/Service Unit _____
Girl Scout Troop _____ Cub Scout Pack _____

PLEASE ORDER THE FOLLOWING NUMBER OF THIS YEAR'S LINCOLN-MARTI MUGS FOR MY UNIT:

Number of Mugs: _____ [\$6.00 per mug]

I AM ENCLOSING MY CHECK IN THE AMOUNT OF \$ _____

AS PAYMENT FOR THE ABOVE MUG ORDER.

Unit Leader's Name _____

Address _____ Telephone (H) _____

_____ Zip _____ (O) _____

Please note the Mug Order Check must be a SEPARATE check from the Registration Check

Last day for "guaranteed mugs pre-orders" will be Dec. 28. After that, mugs may be purchased at Camporee trading post on a first come, first serve basis, if available.

PRE-ORDERED MUGS MAY BE PICKED UP AT THE JANUARY GENERAL MEETING.

Mugs not picked up at that meeting will not be available until the Camporee.

Date Received: _____ By: _____

**Mail Mug order form with check to BSA South Florida Council
15255 NW 82nd Avenue
Miami Lakes, FL 33016**

